

RYAN FEHR

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EDUCATION

BS COMPUTER SCIENCE INDIANA UNIVERSITY

3.92/4.0 GPA
C343: Data Structures and Algo.
C291: Sys. Prog. with C and Unix
C335: Computer Structures in C
C290: Android Dev.
C241: Discrete Mathematics
M303: Linear Algebra
C351: Artificial Intelligence
C461: Database Algorithms
I427: Search Eng. Optimization

MINOR BUSINESS INDIANA UNIVERSITY

G300: Economic strategy and game theory

SKILLS

Java TypeScript HTML/CSS Python C# C MongoDB SQL



EXPERIENCE

MICROSOFT • TECHNICAL PROGRAM MANAGER JUNE 2018 - CURRENT

- I prototype and implement solutions using machine learning and artificial intelligence to modernize our support and incident management systems.

GOOGLE • MHACKS X BEST GOOGLE CLOUD MACHINE LEARNING WINNER SEP 23 2017 (36 HOURS)

- My team built an application that visually graphs your mind and thought process as you write utilizing custom data structures, custom algorithms, and the Google Cloud Platform for machine learning.

- Check out our Devpost for more in depth information on Think Freely and to see what the other 1200+ participants in attendance created. devpost.com/software/free-write

84.51(KROGER) • SOFTWARE ENGINEER INTERN MAY 2017-AUGUST 2017

- I helped build an open source collaborative development platform called CoDE

- Check out the project on Github @8451

- Utilized Angular 4, Java Springboot, and MongoDB in the Scaled Agile Framework

HUMANA • DATABASE AUTOMATION AND SERVICES ENGINEER AUGUST 2016-JANUARY 2017

- Implemented a scalable parallel processing solution in C# for collecting data on SQL servers containing 4+ petabytes of data (based on a design I built during my internship during the summer)

- Cut data collecting times by 90% and provided a linearly scalable solution

INDIANA UNIVERSITY • Y395 ASSISTANT INSTRUCTOR AUG 2017- MAY 2018

- I developed the curriculum for the Y395 class that is taught to Computer Science majors and students pursuing the new Engineering major. I also serve as a guest lecturer for the class.

INDIANA UNIVERSITY • C335 UNDERGRADUATE INSTRUCTOR AUG 2017- MAY 2018

- I taught the lab portion of CSCI-335 Embedded Systems in C.

INDIANA UNIVERSITY • TECHNICAL INTERVIEW COACH JAN 2017-MAY 2018

- Conduct and execute mock technical interviews for graduate and undergraduate students.

- Specifically help prep for roles at Microsoft, Amazon, Google, Facebook, and Uber.

PERSONAL PROJECTS

Yealth | A health based look at Yelp data

- Yealth helps people find healthy restaurants by document modeling Yelp reviews (2.7m reviews) in order to build a health sentiment score for restaurants nearest to you.

NavBot | Autonomous Robot

- NavBot is a robot I created that navigates its environment based on light, sound, and touch using C as the programming language.

RyanFehr/HackerRank | Github Repository

- I host one of the most visited Github repositories for explaining and showcasing solutions to algorithm and data structure problems presented on HackerRank.com

Angular Sandbox | Web UI

- I am currently building and maintaining a repository that showcases proper use of Angular 4 and Material design according to design spec, with practical and easily repeatable examples/templates.

Tetris | C Unix Game

- This is a version of Tetris that runs through the console

Pi-Nigma | Raspberry Pi

- Recreation of the enigma machine from WWII using a raspberry pi and Python